

## Comment codes for lab writeups

### A. General

- a1. Don't write numbers without units. (25% off)
- a2. If something is wrong, cross it out. Don't make me guess which version to grade.
- a3. Your writeup is too long. The length limit is 3 pages, not including raw data.
- a4. If your writeup includes printouts, staple them in sideways with a single staple.
- a5. See appendix 1 for the format of lab writeups.
- a6. Don't state speculation as a firm conclusion.
- a7. Leave more space for me to write comments.
- a8. Cut unnecessary words. Use active voice. Write in a simple, direct style.
- a9. Don't write walls of text. Use paragraph breaks.
- a10. Cut any sentence that doesn't carry information.
- a11. This paragraph needs a topic sentence.
- a12. Express this as an equation.
- a13. Don't present details unless you've already made it clear why we would care. Don't write slavishly in chronological order.
- a14. The first sentence of any piece of writing must make an implicit promise that the remainder will interest the reader.

### B. Raw data

- b1. Don't mix raw data with calculations. (25% off)
- b2. Write raw data in pen, directly in the notebook.
- b3. This isn't raw data. This is a summary or copy.

### C. Procedure

- c1. Don't repeat the lab manual.
- c2. Don't write anything about your procedure unless it's something truly original that you think I would be interested in knowing about, or I wouldn't be able to understand your writeup without it.

### D. Abstract – see appendix 1

- d1. Your abstract is too long.
- d2. Don't recap raw data in your abstract.
- d3. Don't describe calculations in your abstract.
- d4. The only numbers that should be in your abstract are important final results that support your conclusion or that constitute the purpose of the lab.
- d5. Your abstract needs to include numerical results that support your conclusions.
- d6. Give error bars in your abstract.
- d7. Where is your abstract?
- d8. Your abstract is for results. This isn't a result of your experiment.
- d9. This isn't important enough to go in your abstract.
- d10. What was the point of the lab, and why would anyone care?
- d11. Don't just give results. Interpret them.
- d12. We knew this before you did the lab.
- d13. This lab was a quantitative test. Restating it qualitatively isn't interesting.
- d14. This lab is a comparison of theory and experiment. Did they agree, or not?
- d15. Your results don't support your conclusions. Write about what really happened, not what you wanted to happen.
- d16. One observation can never prove a general rule.

### E. Error analysis – see appendices 2 and 3

- e1. A standard deviation only measures error if it comes from numbers that were supposed to be the same, e.g., repeated mea-

surements of the same thing.

- e2. In propagation of errors, don't do both high and low. See appendix 3.
- e3. In propagation of errors, only change one variable at a time. See appendix 3.
- e4. Don't round severely when calculating Q's. Your Q's are just measuring your rounding errors.
- e5. A Q is the amount by which the output of the calculation changes, not its inputs.
- e6. A Q is a change in the result, not the result itself.
- e7. Use your error bars in forming your conclusions. Otherwise what was the point of calculating them?
- e8. Give a probabilistic interpretation, as in the examples at the end of appendix 2.
- e9. You're interpreting this probability incorrectly. It's the probability that your results would have differed this much from the hypothesis, if the hypothesis were true.
- e10. % errors are useless. Teachers have you do them if you don't know about real error analysis.
- e11. If random errors are included in your propagation of errors, listing them here verbally is pointless.
- e12. Don't speculate about systematic errors without investigating them. Estimate their possible size. Would they produce an effect in the right direction?

### G. Graphing – see appendix 4

- g1. Label the axes to show what variables are being graphed and what their units are, e.g., x (km).
- g2. Your graph should be bigger.
- g3. If graphing by hand, do it on graph paper.
- g4. Choose an appropriate scale for your graph, so that the data are not squished down. Don't just accept the default from the software if it's wrong. See app. 4 for how to do this using Libre Office.
- g5. "Dot to dot" style is wrong in a scientific graph.
- g6. The independent variable (the one you control directly) goes on the x axis, and the dependent variable on the y. Or: cause on x, effect on y.
- g7. On a scientific graph, use dots to show data, a line or curve for theory or a fit to the data.
- g8. "Trend line" is scientifically illiterate. It's called a line of best fit.

### S. Calculations and sig figs

- s1. *Think* about the sizes of numbers and whether they make sense. This number doesn't make sense.
- s2. Where did this number come from?
- s3. This number has too many sig figs (e.g., more than the number of sig figs in the raw data).
- s4. Don't round off severely for sig figs at intermediate steps. Rounding errors can accumulate.
- s5. You're wasting your time by writing down many non-significant figures.
- s6. Your result has too many sig figs. The error bars show that you don't have this much precision.
- s7. The Calculations and Reasoning section usually just consists of the calculations you've already written. You don't need to write a separate narrative.
- s8. Put your calculator in scientific notation mode.